The Brewery is of the city (history of industry and commerce). The Wintergarten is of the biergarten; a threshold to it between city and garden; in & out. It Blurs the line between in & out: glass roof vegetation; weathering is not just inanimate material but landscape as well.

As such the wintergarden is conceived of as part of the terrace as much as it is part of Brewery.

Vehicular access is also a necessary challenge for the project in order to negotiate the transition and to cross a dominantly pedestrian threshold. The car and the delivery truck have tremendous demands.

Can they rise up or drop down from the curb line?

Strand park: allée of trees that create a visual break but also structure views from city and also to sunsets from the terrace: Solstices and Equinoxes also: Plant material will be traditional beer making plants (can barley grow here?) could the park be somewhat tidal?

Trees can possibly raised up with a single path never underwater. Tracings of the original coastline reveal these changes.

Parkspace: Access to the Brewery and Biergarten is through an extended threshold. Traditionally phantastical in nature, the building makes a pseudo-separation from the city while strengthening the urban plan for a waterfront park system.

The park edge begins the extension of waterfront park to the north with Point Lumley Park to the south. Thereby suggesting that recreation and industry can be combined. The park must act in both the x and y dimensions (N to S, and E to W). It also has the challenge to negotiate the “z” dimension and prepare the ascension to the terrace-level Biergarten.