<table>
<thead>
<tr>
<th>Behavior</th>
<th>Design</th>
<th>General</th>
</tr>
</thead>
<tbody>
<tr>
<td>• explains what he’s doing</td>
<td>• has well defined tasks</td>
<td>• has the concern of cleanliness, durability, minimal maintenance</td>
</tr>
<tr>
<td>• asks and inquires from the child first</td>
<td>• needs functional equipment</td>
<td>• uses typical medical equipment, basically a bed, chairs, a lavatory storage casework</td>
</tr>
<tr>
<td>• shows the exam procedure on the parents</td>
<td>• must be quick, practical and flexible</td>
<td>• patients are seated most of the time</td>
</tr>
<tr>
<td>• lets the child play with his instruments</td>
<td>• needs privacy with the patient and parents</td>
<td>• they need their parents during the exam</td>
</tr>
<tr>
<td>• tries to catch the child’s attention with something</td>
<td>• the child’s scale is rarely considered</td>
<td>• the equipment is not precisely pediatric</td>
</tr>
</tbody>
</table>

**Pediactric Examination room**

- **Children**
  - cry
  - act insecure
  - hug their mother
  - want to get out
  - are tired of waiting

- **Infants**, **Toddlers**, **Children**, **Teenagers**

- **Behavior**
  - expressive
  - communicative
  - sensitive
  - curious
  - active
  - happy
  - comfortable

- **Design**
  - relational forms
  - many bright colors
  - objects of intuitive use
  - child-scale equipment
  - variety of warm textures and materials mainly paper, wood, fabrics and plastic
  - light and shadow play
  - inside-outside relationship
  - safety precautions

- **General**
  - Local simplicity
  - Global complexity
  - Consider the environment as “the third teacher”
  - Look for community, multisensoriality and private cozy spots

---

“Observations that deliver meaning beyond the facts”

Design Research Associates Inc.